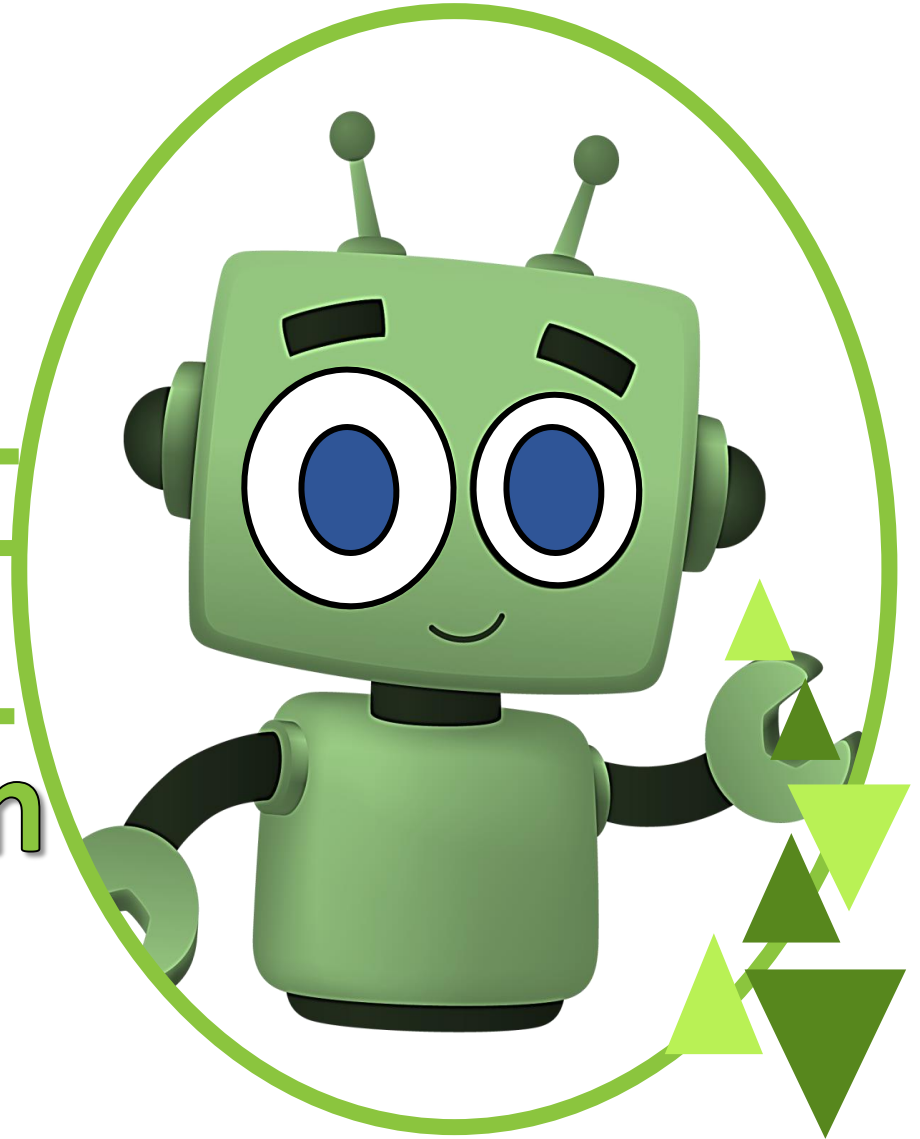
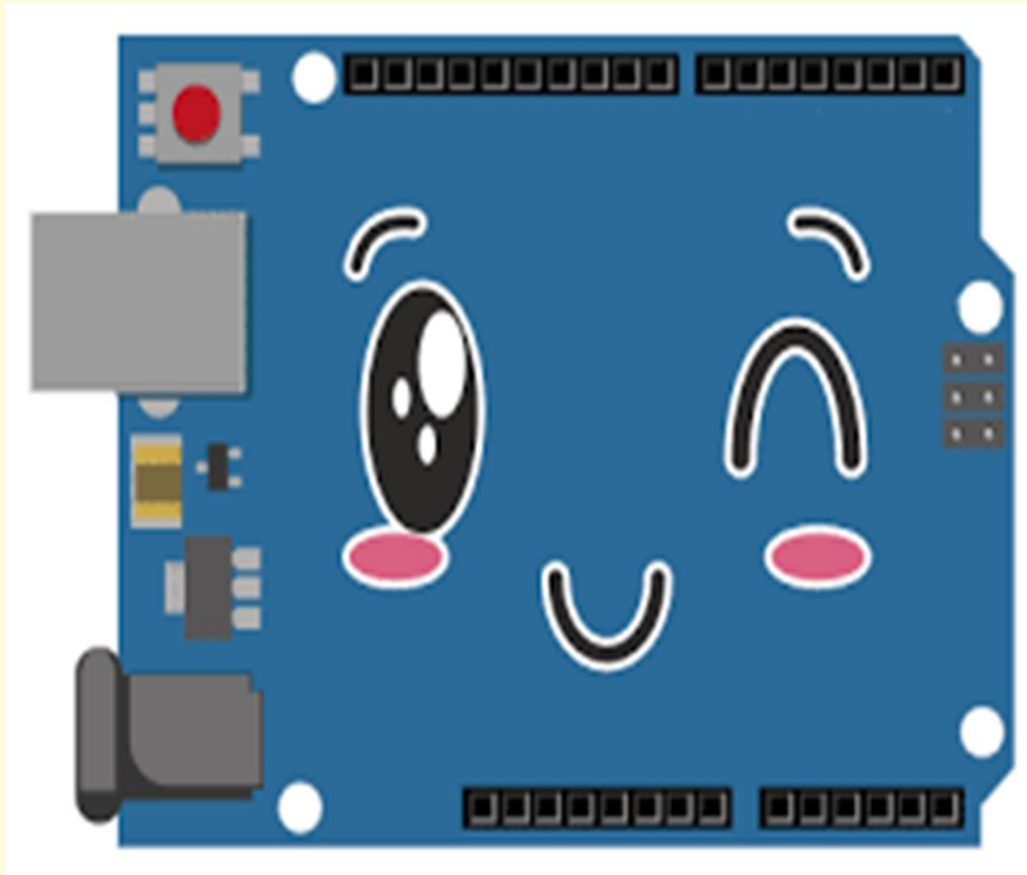
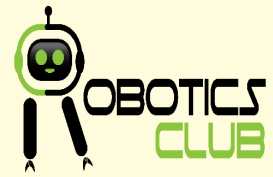


Preparation Level



♥let's start Lec 1♥



- Introduction To Robotics



Robot is a machine that can be programmed for doing any thing to do.

Robots must follow instructions from humans.

The word robot comes from robota .

Robot makes three process:-

- sense
- Think
- Act.

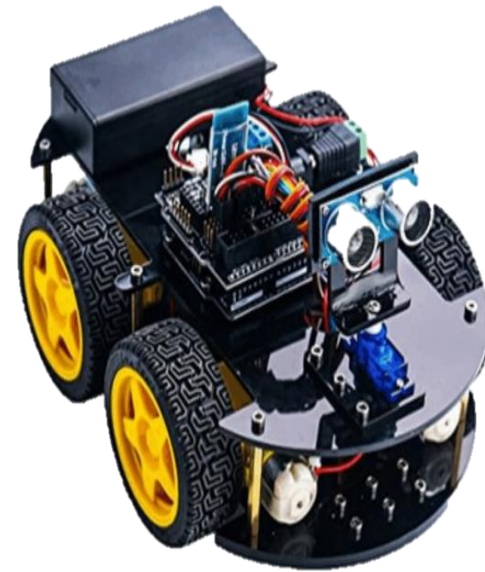


• Introduction To Robotics

1) Humanoid Robot



2) mobile Robot.



- Some Robots in our life:-

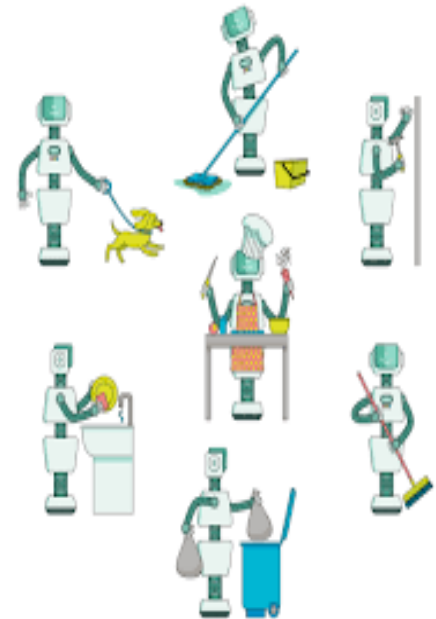
1) Industrial Robot



2) Medicine Robot.



3) Home tasks Robot.



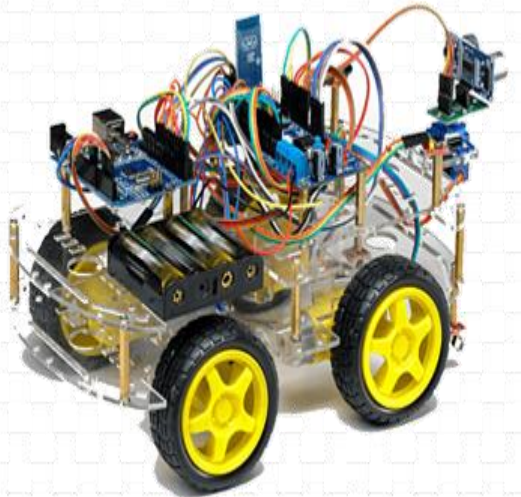
There are 3 main robot building



1) Mechanical part.

2) Electrical part.

3) Programming part(control)



The structure of the robot with the choice of motors and motion parts.


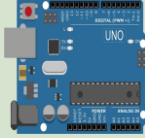
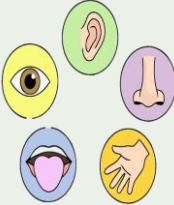





Represents the electricity power and the electronic circuit that's going to move the parts of the robot.

The part of programming and coding ordering the robot to execute it.



Different between Robots & Human



Human	Robot
Brain 	Arduino 
Sense 	Sensor 
Move 	Actuators (motors) 
Power 	Power (volt) 



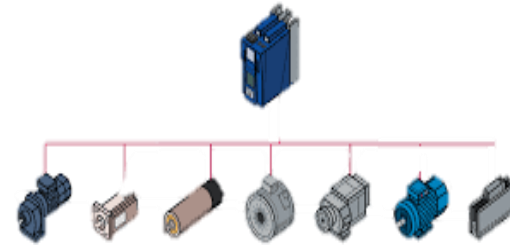
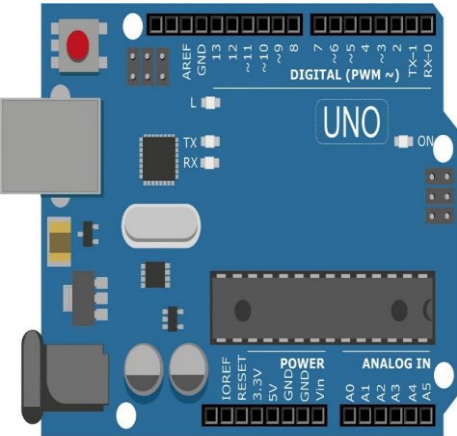
Different between Robots & Human

➤ Arduino

➤ sensors

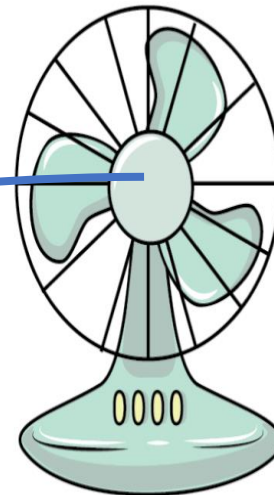
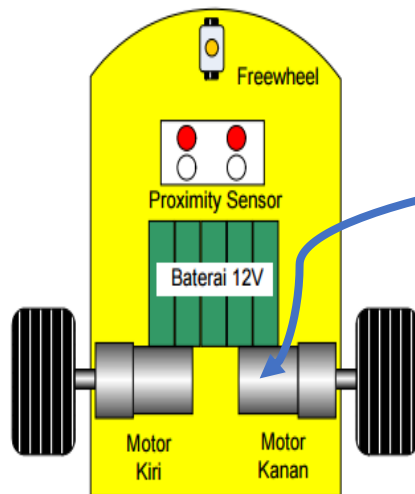
➤ battery

➤ motors



- DC Motor:-

**To convert electrical energy
into kinetic energy,
to enable our robot from
movement**



- DC Motor:-



- Battery :-

➤ Batteries:-

**It is a power source
for robot or any
electrical component.**



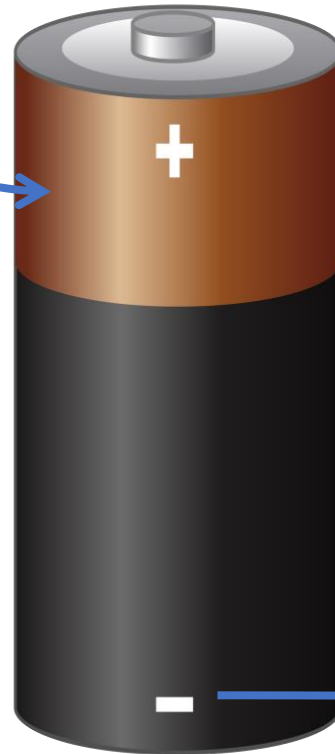
- Battery :-



- Battery :-



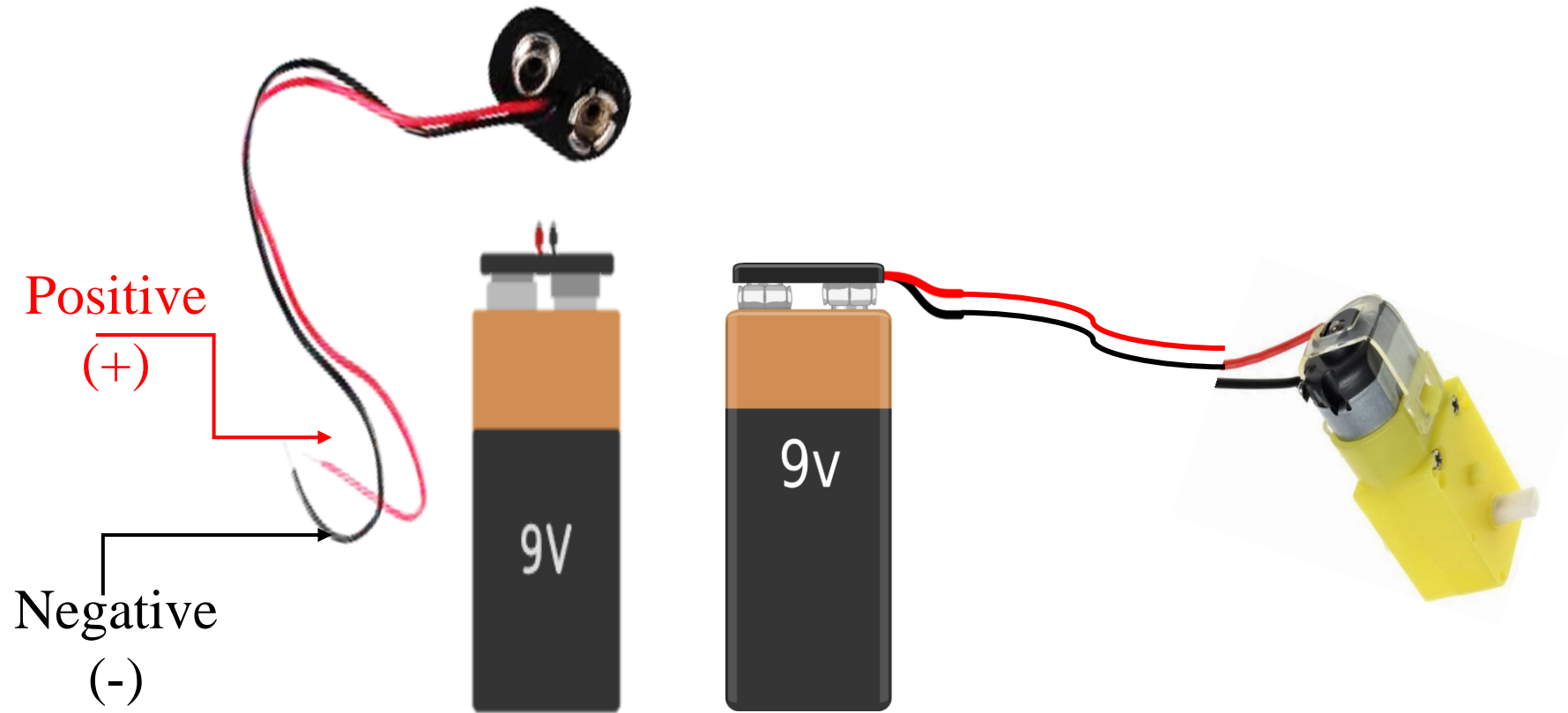
Positive



Negative



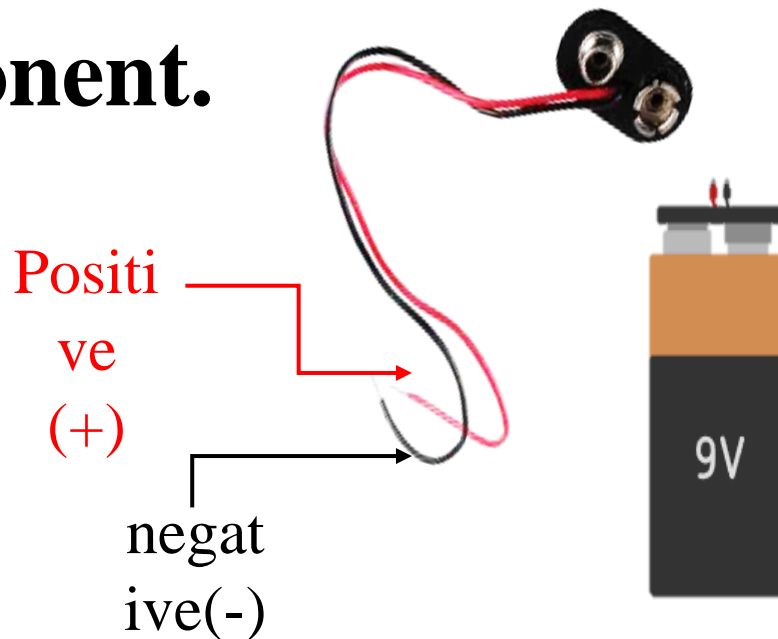
- Battery :-



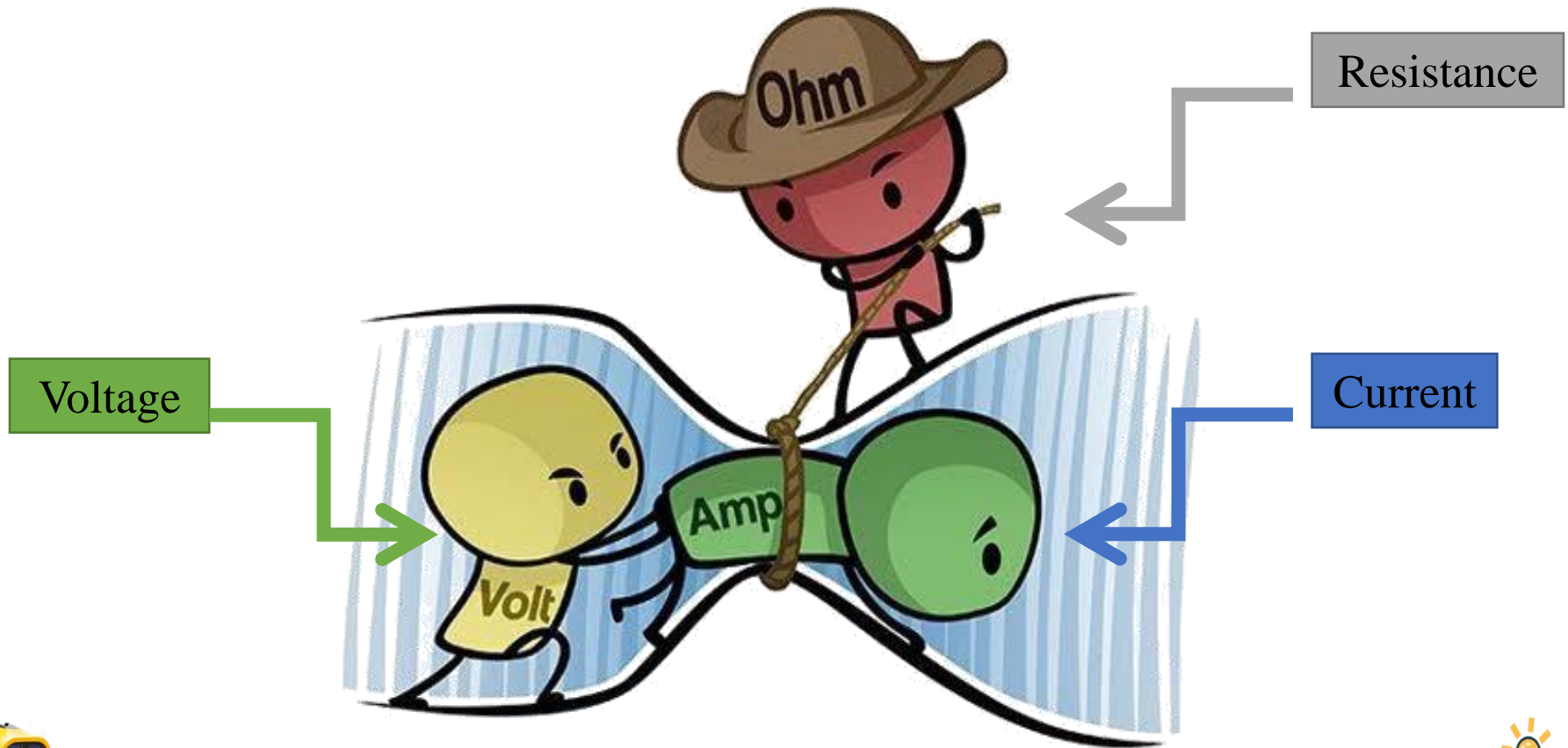
- Battery :-

➤ Batteries:-

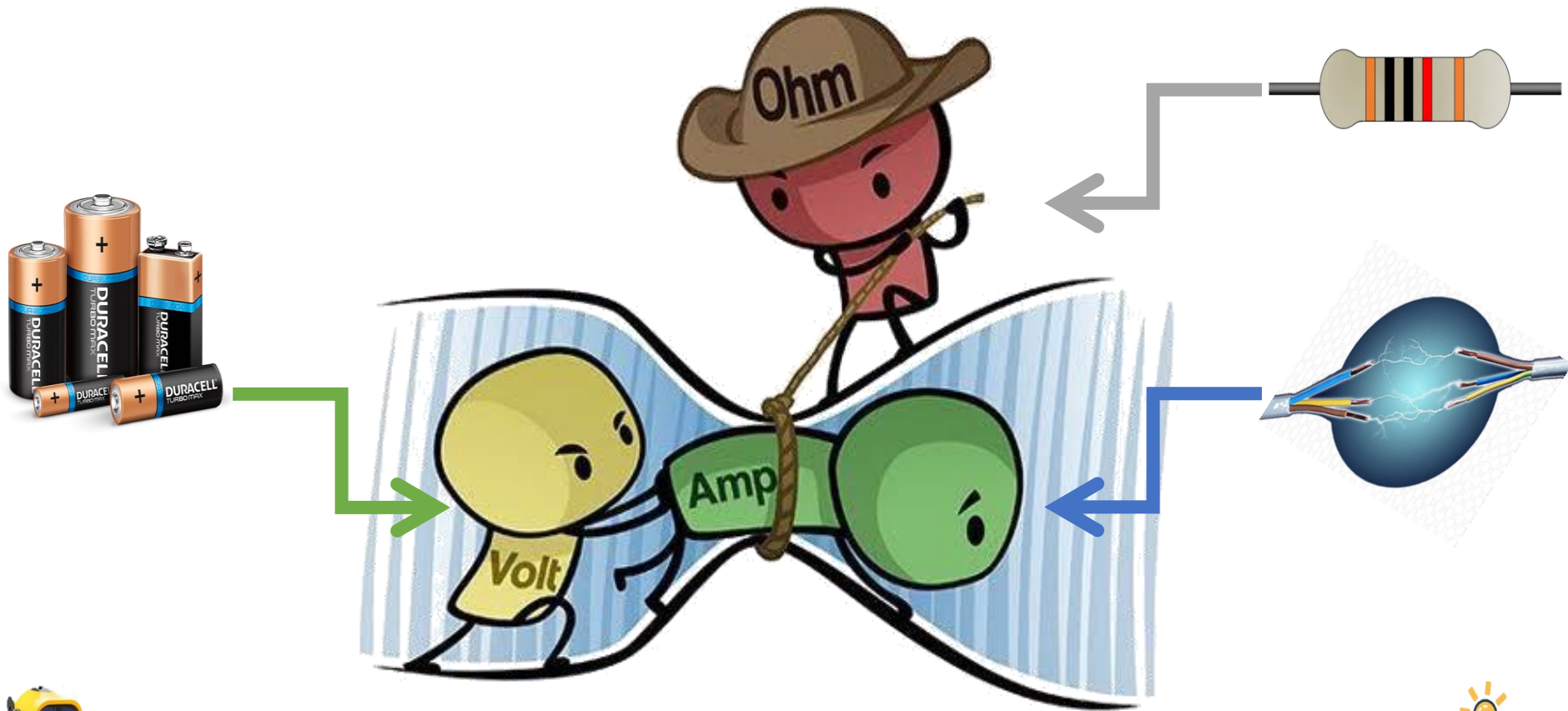
**It is a power source
for robot or any electrical
component.**



- Voltage:-



- Voltage:-

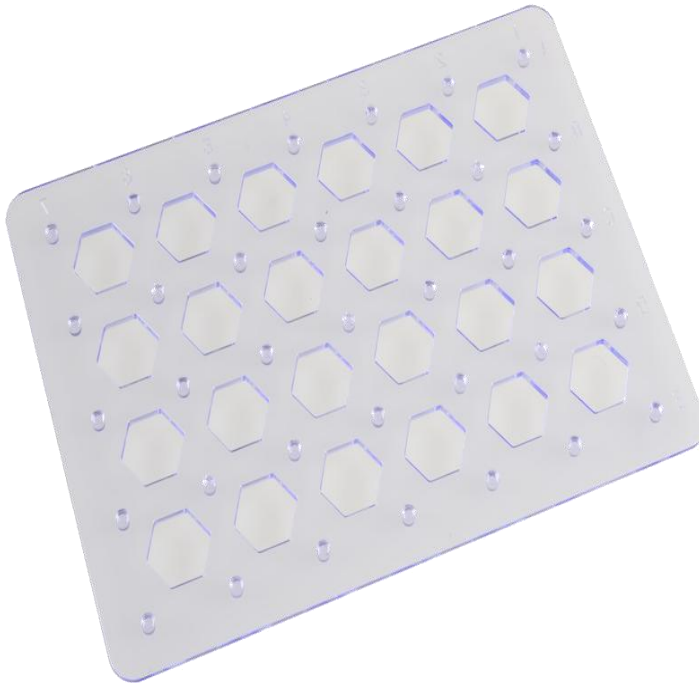


- Circuit diagram



- Snap Circuit

Board



Holder



- Snap Circuit

Wire

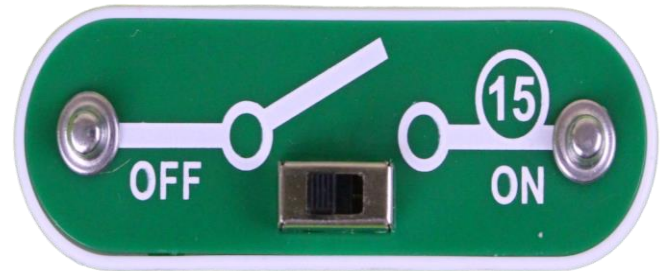


- Snap Circuit

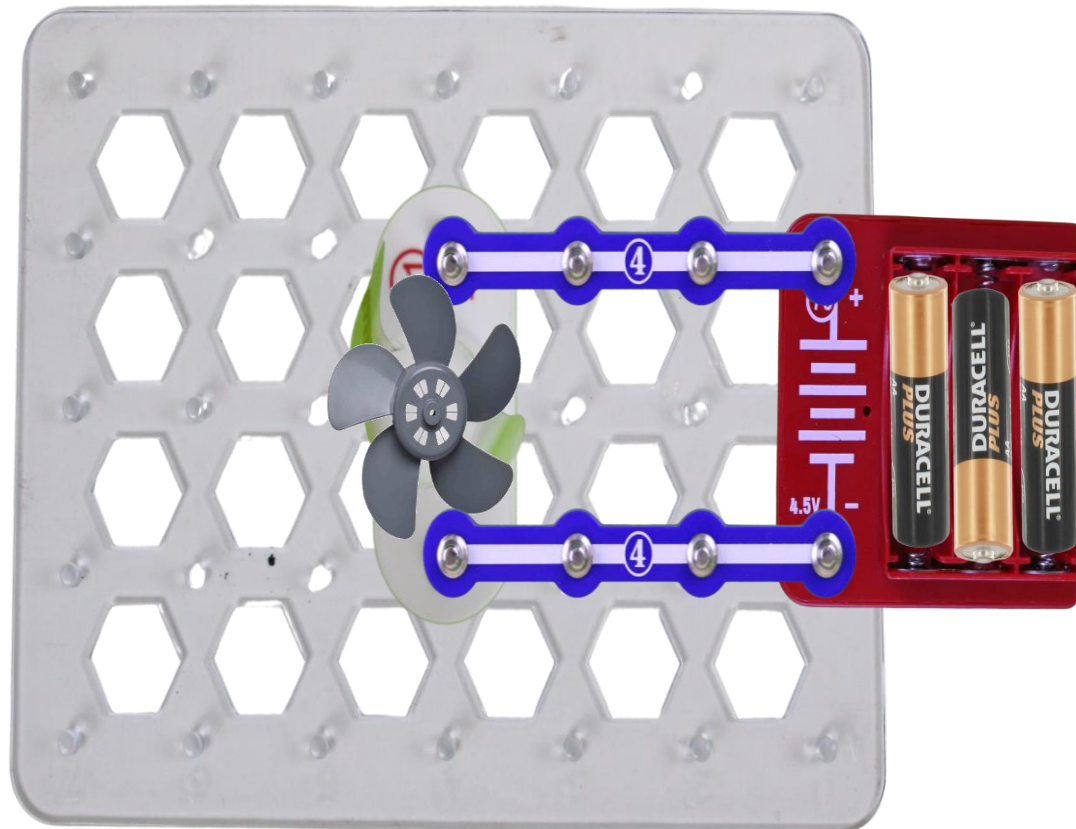
Fan



Switch



- Snap Circuit



**THANK YOU
FOR YOUR ATTENTION.**

